

CURRICULUM VITAE

Jasmine Claydon



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Personal Profile

Education

History and Work Experience

Hi! I'm Jas, a recently graduated 2D illustrator turned animator with a particularly strong interest for rigged vector based 2D animation, animatics and compositing. Currently learning Moho Pro 14. Outside of art I also enjoy learning languages, mountain biking, prop making and cooking.

◆ BA (Hons) 2D Digital Animation

Achieved: **First Class**

University of Hertfordshire – 2022 – 2025

A Level Results

Art: Fine Art	A*
German	A
Classical Civilisation	B
EPQ (Digital Animation)	A*

August 2025 - Current

Motion Graphics Designer -Mithryl

Creating short explainer videos covering the positive uses of their product within the manufacturing industry. Responsible for all elements, taking feedback from the co-founders on a weekly basis.

2024 – 2025

Teaching Assistant + Student Ambassador - University of Hertfordshire

Worked under my lecturer, Phil Vallentin (director at Espresso Animation) as a teaching assistant tasked with helping first year students with their character design and animatic classes by providing verbal and visually drawn feedback during my third year. Very fun!

Summer 2024

CATCHING THE CHAIN - Group Animation Project

Worked on a paid summer music video project within a group of 6 other students organised by my university lecturer, Sean Cox. I roughed, cleaned and coloured multiple shots and the film was showcased in St Albans museum.

2022 - 2023

Velvet Fox Games - Patreon Artist

Created fully rendered illustrations monthly for a small indie studio "Velvet Fox Games" and had been working with them for a year and a half amongst my studies. Served to practise and maintain my more detailed illustration skills while embracing the more simplistic design work required for animation.

Summer 2018

Work Experience –Passion Pictures, London

Had the opportunity to experience life in a professional animation studio for a day. I was given a brief to design a scene inspired by one of their short films. While a 'brief' experience, it was incredible to get a taste for studio life, and I loved every second.

Software Skills

- ◆ Photoshop
- ◆ After Effects
- ◆ Adobe Suite
- ◆ Toon Boom Harmony
- ◆ Clip Studio Paint
- ◆ Procreate
- ◆ Paint Tool Sai
- ◆ Word

Email
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Art Station
<https://www.artstation.com/vijzon>

Portfolio / Website
<https://jasmineclaydon.wixsite.com/mysite>

Contact

Languages

English (Native), German (Advanced Proficiency), Japanese, Mandarin, Polish (Beginner)

References

Philip Vallentin
Head of 2D Digital Animation
Email: p.vallentin@herts.ac.uk

Frank Victoria
Head of Comics and Concept Art
Email: f.victoria@herts.ac.uk