CURRICULUM VITAE Jasmine Claydon





Personal Profile

Education

History and Work Experience Hi! I'm Jas, a recently graduated 2D illustrator turned animator with a particularly strong interest for rigged 2D animation, animatics and compositing. My ultimate goal is to work on something and be able to say "Hey, I helped make that!". Outside of art I also enjoy learning languages, prop making and cooking.

BA (Hons) 2D Digital Animation	A Level Grade Results	
Achieved: First Class		
University of Hertfordshire – 2022 – 2025	Art: Fine Art	Α*
	German	Α
	Classical Civilisation	В
	EPQ (Digital Animation)	A*

2025 - Current

Motion Graphics Designer - Mithryl

Creating short explainer videos from scratch covering the positive uses of AI within the manufacturing industry. Responsible for all elements, taking feedback from the co-founders on a weekly basis.

2022 - 2025

Teaching Assistant + Student Ambassador - University of Hertfordshire

Worked under my lecturer, Phil Vallentin (director at Espresso Animation) as a teaching assistant tasked with helping first year students with their character design and animatic classes by providing verbal and visually drawn feedback during my third year. Very fun!

Summer 2024

CATCHING THE CHAIN - Group Animation Project

Worked on a paid summer music video project within a group of 6 other students organised by my university lecturer, Sean Cox. I roughed, cleaned and coloured multiple shots and the film was showcased in St Alban's museum.

2022 - 2023

Velvet Fox Games - Patreon Artist

Created fully rendered illustrations monthly for a small indie studio "Velvet Fox Games" and had been working with them for a year and a half amongst my studies. Served to practise and maintain my more detailed illustration skills while embracing the more simplistic design work required for animation.

Summer 2018

Work Experience – Passion Pictures, London

Had the opportunity to experience life in a professional animation studio for a day. I was given a brief to design a scene inspired by one of their short films. While a 'brief' experience, it was incredible to get a taste for studio life and I loved every second.

Software Skills	Contact	References
	Email	
 Photoshop 	jasmineclaydon@hotmail.com	Private for public. Available if
 Adobe 		requested.
Animate/Flash	Art Station	
 After Effects 	https://www.artstation.com/vijzon	
 Toon Boom 	Portfolio / Website	
Harmony	https://jasmineclaydon.wixsite.com/mys	ite
• Clip Studio Paint		
 Procreate 		

Languages

Paint Tool Sai

English (Native), German (Advanced Proficiency), Japanese (Intermediate),

Mandarin (Beginner)